

MOBILE LEGEND RULES AND REGULATIONS

General:

1. Everybody who is authorized by Techaura Gaming to administrate the competition on its

Rules and regulations will be called an "Admin" ,"League Official" or " Referee" in the following, the collectively of all admins will be called the "Administration".

i)Official announcements as well as statements of referees at any place can ignore or overrule the following rules in order to make the competition as fair as possible.

In case of contradicting declarations, the most recent announcement or admin statement counts.

Commitments:

2. By attending the competition participants acknowledge without limitation to comply

With the rules and regulations, official announcement and with the statements and decisions made by the referees.

i) Every participant acknowledges the right for the administration to modify the rules and regulations for adjustments at any time without notice.

ii) Every participant has to show the needed respect towards referees and other participants.

Insults and unfair or disrespectful behavior towards anyone are not tolerated and will be Penalized.

Registration and Team size:

- Registration fee: 750
- A team must consist of at least five members.

Lineup info:

- i) Match bracket will be displayed on the screen after all the team has registered.
- ii) All team have to provide the administration the following information upon request:
 - Team name/squad name
 - Full names of All members
 - Primary nicknames of all members
 - ID No. of the team captain.

3. In order to be fair, the final match will be played in Best-Of-Three match(will be decided by The admin/league official).

Bi Selection:

4. Depending on the number of teams, there can be a 'bi'round between the teams where a Team may be selected to go to semi-final or final match directly(not in the first round) which will be decided through a coin toss by the admins or referees.

Sides & Drafting order:

5. Selection priority for the first game of a match is decided by a coin-toss done by the Match admin.

In game rules:

6. The game mode used in
 - i) Custom Draft Pick.
7. Players will be allowed to used hero skin, (unless both team agreed).
In order the match to be fair.
8. The first Team to Destroy opposing Team's Base wins.

9. If any player disconnects during a match, they can request a league Official to pause the game for the to reconnect. Once all players are ready, as indicated by both team Captains, The league Official will resume the game.
 - i) But if the player disconnects during a match for more than 5 minutes, the game continues. The disconnected players are required to reconnect as soon as possible.
 - ii) In the case of server crash, the game can be continued from a newly draft.
10. Players are not allowed to join more than one team.
11. The Organizer will provide wifi Connection but the League Official wouldn't be responsible Any technical issues like, connection fail, server down. Etc. so the Lead official are requested the participant to use their own internet connection.

League schedule and rules:

12. In order to keep the league on schedule, times may not wait more than 10 minutes, or Both teams may get disqualified.
13. Player must be Available for all tournament Activities they are involve in, match days.

Penalty:

14. In case of any dispute regarding any issue, the final decision will be made by the official.
15. Upon discovery of any Team member committing any violations of the rules listed, the Officials will decide the intensity of the penalty and issue either-
 - i) Verbal warning(s)
 - ii) Loss of a ban during the drafting phase for current or future game(s)
 - iii) Disqualification(s)
 - iv) Default loss for the whole match.
 - v) Prize money reduction